# Chris Paynter

## Solution Architect and Software Developer

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## Key Skills and Experience

**Chris Paynter**

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Please visit **chrispaynter.com** for a more comprehensive overview of who I am and what my capabilities are.

- Full Stack Developer, .NET/Core focused, Sitecore, Umbraco, React, Redux - most of the industry standard front end / backend frameworks and skills.
- Dev-ops - CI/CD, AWS focused
- Solution ideation - matching business needs with technology solutions. General business savviness, and application of lean principles.
- Solutions architecture, tech product design and design thinking.
- Project planning and work structuring.
- Communication of complex ideas in an easy to understand way (have spoken to groups of 1000 people and more, industry panel discussions, written comms content).
- Ability to effectively communicate with line level team members (devs, designers, producers) and all layers of stakeholders up to senior management and stakeholders.
- Team leadership and mentoring.
- Wireframing, graphing (flow charts, entity diagrams, infrastructure topology).
- Graphical design - photoshop / sketch and others.

For a full rundown of specific technologies and processes I use, please visit **chrispaynter.com/skills**

## Experience

### Parlour Gigs / Co-Owner and Tech Lead
June 2017 - PRESENT, Melbourne

Parlour Gigs is a music startup that offers a platform for anyone to host live music events in residential and commercial spaces, and sell tickets to their friends and the general public.

Parlour has been successfully operating and growing since 2014, and is one of the most exciting young music industry companies operating in the Australia and New Zealand market.

I'm a part owner, and currently working with Parlour (via my consulting practice) to reform the business into a world class technology company.

Right now we are developing the next generation of our platform, which will enable us to bring more hosts and artists together to run profitable music events, across the entire planet.

### Chris Paynter / Solution Architect and Software Developer
February 2016 - PRESENT, Melbourne

I currently operate my own contracting and consulting practice, offering a wide range of software development and solution architecture services.

My services range from product ideation workshops, through solution prototyping and design, all the way through to writing the very lines of code that comprise the final product that the real consumers will use.

I work with small - large businesses in both short and long term consulting and contracting arrangements.

### Mentor / Coder Factory Academy
April 2017 - Apr 2017, Melbourne

Mentoring up and coming programmers and tech orientated students. As I am primarily a self taught programmer, I've been through a many (perhaps most) of the trials and tribulations that new programmers can find themselves going through, and I'm passionate about helping people get to a high level of proficiency faster.

### Deepend / Head of Creative Technology
May 2015 - September 2016, Melbourne

The creative technology department works between all teams at Deepend. This involves understanding existing and emerging technologies, bringing them into the ideation phase of client and internal projects and finding the most effective way to use them to solve the problems at hand. Sometimes it involves playing with new toys and making a mess.

I'm an advocate of Human Centred Design, and proactively evangelise it's benefits throughout each project. This has helped the company bridge knowledge and communication gaps between each team involved in any given project, and increased the quality of the product that we deliver to the client.

I am also part of the new business team, working alongside our strategy, technical and creative directors during the tendering process of winning new clients.

Since then, the creative technology department has evolved into VERSA Agency, Australia's first enterprise level voice experience agency.

### Deepend / Technical Lead and Solution Architect

Jun 2014 - May 2015, Melbourne

I initially contracted with Deepend, primarily working with .NET systems (Sitecore, Umbraco and Kentico). This included working with industry standard front end platforms and frameworks (angular, sass, grunt, etc), as well as DevOps (Team City, AWS).

During this time I helped architect EnableMe, a community web platform designed and developed to solve the problem of stroke survivors leaving hospital and having no ongoing support other than rehabilitation sessions. This has been one of the most meaningful projects of my career, and has been nominated for and won awards since being launched in 2015. Since then we have launched InformMe as a second web platform into the same system, allowing health professionals to better care for stroke survivors.

### Place Panda / Founder

Jan 2014 - June 2015, Melbourne

Place Panda was a share housing startup.

This project was one of the first AngularJS single page apps developed in the world. I was the user interface, branding and user experience lead, and contributed in code primarily as the front end developer, as well as to the overall system architecture with my co founder.

### Payntbrush / Freelance and Contract Web Developer

Nov 2008 - Apr 2016, Melbourne

Freelance web development, building websites for small to medium sized businesses. Platforms include Wordpress, Kentico and custom ASP.NET CMS systems. Direct communication with clients, from requirements gathering to delivery. Strong focus on UX. This endeavour ultimately became my contracting and consulting practice that I run today.

### QODO / Web Developer (Full Stack)

Apr 2013 - May 2014, Melbourne

Client facing developer. Design and implementation of line of business applications and components. Primary technologies - IIS, .NET MVC & Web API, SQL Server, AWS, Angular, Knockout, LESS.

### Telstra / Device Specialist / Software Developer

June 2011 - May 2012, Melbourne

UX testing of new devices, ensuring customer experience has been optimised by the time it arrived at retail.

Supplied technical assistance in the development and maintenance of the Telstra Bigpond platform and supporting products. Most work revolved around mobile platforms and native apps, mobile/desktop browser

support for web standards, responsive design and device detection techniques. Communication with stakeholders was crucial, a strong knowledge of technology and software was key to do so effectively.

Key projects include AFL 2012, m.bigpond.com HTML 5 relaunch, THUB 2, upgrade of Silverlight media players to HTML5 and the development of a device asset tracking system.

### Roadrunner Records / Online Marketing Manager

June 2011 - May 2012, Melbourne

Management of online web properties, in both a marketing and web development role. Created a lot of the content used across Roadrunner web sites world wide using a variety of web and media technologies. Was very customer focused, spending a lot of time directly interacting with and learning from the people who bought Roadrunner's products.

I was lucky enough to work on a few multi platinum albums in my time there, including Nickelback's "Dark Horse" and Slipknot's "All Hope Is Gone".

For some examples of specific pieces of work, please visit
**chrispaynter.com/work**

## Education

### RMIT University / Bachelor of Computer Science

2010 - 2012, Melbourne

Recommenced computing studies part time via open universities.

I have currently deferred studies as due to practical experience and self directed learning I'd attained at the time, I was realising much of what I was paying to learn I had already gained had an employable grasp of it, or the subject matter/skills I was being taught was already becoming redundant in the tech industry (such as .NET Web Forms). Basically, I was learning more relevant skills by being an actively employed developer.

### RMIT University / Certificate IV, Audio Engineering

2007 - 2008, Melbourne

I'm a qualified audio engineer, in both live and studio environments.

### University of Tasmania / Bachelor of Computer Science

2004 - 2005, Hobart

Completed first year of Computer Science degree before moving to Melbourne.

## Awards

Webby Awards Honoree (EnableMe)

Sitecore - Best Use Of Connected Data (EnableMe)